

Art Department - Sculpture Track

Fulton School of Liberal Arts



PROGRAMS

MAJOR

- Art (B.A./B.F.A.)

MINOR

- Art

About the Track

The Sculpture Track at SU stresses a wide range of processes, expressive modes, and approaches in order to encourage students to develop their own conceptual and stylistic voice.

The Sculpture Program shares M1, a dedicated and newly renovated 12,000-square-foot former steel fabrication shop with the Ceramics Program, providing for a great, interactive work environment. The sculpture facility includes a complete wood shop, a well-equipped welding studio, bronze and iron foundry facilities, dedicated workspaces for advanced students in a semi-private project space, a new digital fabrication lab, facilities for sewing, as well as a mixed-media room and large outdoor work area. Lifting capacity, including a forklift, is available throughout the building.

From beginning classes forward, students are given the opportunity to be involved in each of these areas while exploring formal and conceptual strategies for visual problem solving. Interdisciplinary and public work with the community is supported and encouraged, and there are regular opportunities for students to be involved in exhibitions and projects on campus, in the community and regionally.



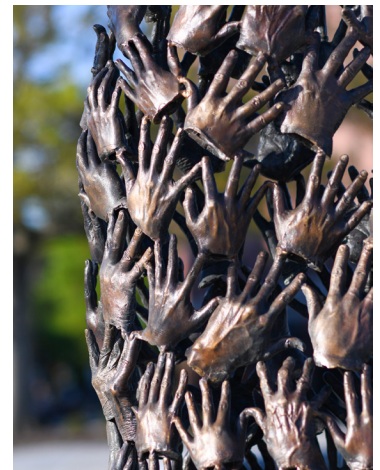
CAREER OPPORTUNITIES

Recent students who have graduated from the Art Department with a focus in sculpture have gone on to attend M.F.A. programs at well-known universities and/or pursue careers such as:

- High School/College Teaching
- Gallery Director & Museum Staff Positions
- Program Specialists with Regional Municipalities
- Public Art
- Working Artist or Artisan
- Architecture
- Furniture Design
- Interior Design
- Film/Stage Prop Maker
- Industrial Design
- Art Restoration

TURN YOUR PASSION INTO YOUR PROFESSION

How can you do what you love to do for a living? Housed within the Fulton School of Liberal Arts at SU, our programs in the visual and performing arts enable you to develop your artistry within the context of a broad-based education aimed at developing your skills in research, analysis, and communication, essential for professional success in a knowledge-based economy. You will grow as an artist, but you also will be able to think, talk, and write about what you do and how it relates to the society and world around you. Our faculty and our Career Services professionals will work with you to chart a career path full of promise. Life offers no guarantees, and it's going to take a lot of hard work from you, but SU offers a nurturing and stimulating environment in which you can turn your passion into your profession.



“Everything is sculpture ... Any material, any idea without hindrance born into space, I consider sculpture.” — Isamu Noguchi

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Facilities

An active iron casting program extends and complements traditional lost wax casting in bronze and aluminum using sand, ceramic shell, and investment processes. All students have multiple opportunities to cast their work each semester. The welding shop includes multiple MIG, TIG and Arc welders, Oxy-fuel cutting rigs, plasma cutters, and heavy-duty sheet metal working equipment. The wood shop includes a Saw Stop table saw, 14-inch and 17-inch band saws, cut-off saws, jointer/planer, combination and spindle sanders, electric chainsaws, a CNC router and a full complement of hand tools. The digital fabrication space includes three Afinia FFF printers, a Gigabot XLT FFF large format printer with a 35"x30"x23" build space, an SLA Form 3L resin printer and a 3d Systems full color powder deposition printer, a laser engraver/cutter as well as several 3d scanners including an Artec Leo. With a sewing machine, plaster, and wax working areas, students are able to learn real skills while producing any form or image they can conceive in a wide variety of media.



Contemporary Approaches

Plastic skills and techniques are part of the foundation, but critical thinking, visual communication and conceptual innovation are the real foci for sculpture students. Collaboration with other disciplines and departments and active exchange with the Hot Glass, Ceramic, and New Media tracks are encouraged. Students are supported as they seek early professional opportunities, including internships, exhibitions, grant writing, and participation in our on-campus sculpture park. Sculpture organizes two exhibitions annually at the Salisbury Zoo and in conjunction with the Art League in Ocean City.



CONTACT INFORMATION

For information on the
Art Department:
410-543-6270



FACULTY

Chair

- **Associate Professor**
William Wolff, M.F.A.
Louisiana State University

Professors

- **Jinchul Kim, M.F.A.**
School of Visual Art
- **Wm. Brooke Rogers, M.F.A.**
Maryland Institute, College of Art

Associate Professors

- **Edward Brown, M.F.A.**
Cranbrook Academy of Art
- **David Gladden, M.F.A.**
Brooklyn College
- **Jennifer Kruglinski, Ph.D.**
Stony Brook University
- **John Mosher, M.F.A.**
University of Cincinnati
- **Allison Seth, M.F.A.**
Savannah College of Art and Design
- **David Smith, M.F.A.**
Louisiana State University

Assistant Professors

- **Nikki Pareja, Ph.D.**
Temple University
- **Jen Pepper, M.F.A.**
University of Pennsylvania
- **Cara Wade, M.F.A.**
Savannah College of Art and Design

Lecturers

- **Jeanne Anderton, M.F.A.**
Syracuse University
- **Sally Molenda, M.F.A.**
George Washington University
- **Laura West, M.F.A.**
Idaho State University



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