SU DEPARTMENT OF COMPUTER SCIENCE

SYLLABUS (Tentative)

COSC 320 Advanced Data Structures & Algorithm Analysis

Description: In this course, algorithm complexity analysis, algorithm design technique (greedy methods, divide and conquer, dynamic programming) and efficient algorithms for various problems will be introduced. Advanced data structure such as hash tables, binary search trees and red-black tree will be explored. Graph transversal and minimization algorithms will also be covered. Three hours lecture and two hours lab per week.

Prerequisites: COSC 220 and MATH 210, both completed with a grade of C or better.

Required Text: *No required textbook.*

References:

- Introduction to Algorithms, 3rd edition by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein
- Data Structures with C++ using STL, 2nd Edition by William Ford and William Topp; Prentice-Hall

Weeks

Mathematical Foundations for Algorithm Analysis

2.0

Set Notation, Asymptotic Notations (Big- Θ , Big-O and Big- Ω , little- σ , little- σ notations), Best-Case, Worst-Case, Average-Case running times

Sorting Algorithms and Analysis

3.0

Insertion Sort, Selection Sort, Bubble Sort, Shell Sort, Merge Sort, Heap Sort, Quick Sort, Radix Sort, Bucket Sort and analysis of these algorithms.

Advanced Data Structures

4.0

Binary Search Trees, various Balanced Binary Search Trees, Red-Black Trees, Heaps and Priority Queues, Disjoint Set Data Structures, Hash Tables and analysis of algorithms that use these data structures.

Graph Algorithms 3.0

Representations of Graphs, Breadth-First Search, Depth-First Search, Minimum Spanning Tree, Shortest Path Algorithm, Maximum Flow, and analysis of these algorithms.

Optional Topics 1.0

NP-completeness and reducibility, randomized algorithms, parallel algorithms and/or other modern algorithms

Test 1.0

14.0

EVALUATION

Exams: 40-60%

Labs, Projects: 40-60%

NOTE: ONCE A STUDENT HAS RECEIVED CREDIT, INCLUDING TRANSFER CREDIT, FOR A COURSE, CREDIT MAY NOT BE RECEIVED FOR ANY COURSE WITH MATERIAL THAT IS EQUIVALENT TO IT OR IS A PREREQUISITE FOR IT.

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