SU DEPARTMENT OF COMPUTER SCIENCE SYLLABUS (Tentative) COSC 118 Introductory Scientific Programming

Description: A first course for students interested in using computer programming for scientific applications. Design, implementation and testing of Python programs will be the central focus of the course. (Three hours lecture and two hours lab per week.)

Text: "Starting Out With Python", by Tony Gaddis, Pearson, Addison Wesley, 4th Edition.

Topics			Weeks
An Introduction to Computers			
An introduction to the basic programming concepts.			1.0
Problem Solving			
An introduction to the software life cycle, program design, and programming tools.			1.0
Fundamentals of Programming			
Control structures, event-driven programming, numerical calculations, string manipulation			on,
Input and Output.			1.0
Procedures			
Functions, parameter passing and Modular Design.			1.0
Branching			
Logical operations, If blocks and case structures.			1.0
Repetition			
Loops and using repetition to process data.			2.0
Arrays			
The creation and use of both one-dimensional and two-dimensional arrays.			2.0
File Processing			
The creation and access sequentially and directly of large sets of data.			1.0
Object Oriented Programming			
Introduction to classes and instances			1.0
NumPy, MatPlotLib, and Modules			
Introduction to Modern Scientific Python Modules			
Exams/Projects			<u>3.0</u>
			14.0
	EVALUATION		
	Programs/Designs	10-30%	
	Projects	10-30%	
	Exams	25-50%	
	Final Exam	10-30%	

Writing Across the Curriculum: Written lab reports, program designs, documentation and written assignments will be evaluated.

REC 1/2018